

School Sport SA Basketball

Statewide year 5 and 6 rules of the competition

Ball Size

Boys and girls competitions will both use size 5 basketball

Three-Point Line

The three-point line will not be in effect for this competition

Team Composition

Teams may consist of up to 12 players. Coaches must aim to provide equal playing time for all participants.

Late penalty

If a team is late then the opposing team will get 1 point for every minute the team is late. If a team does not arrive to play a game then a forfeit is declared. A team can start with less than 5 players but must have 5 players by the end of the game otherwise a forfeit is declared.

Possession

Alternating possession arrow will be used where they are available. At the jump ball to start the game, the team that does not gain control of the ball the arrow is turned to point in the direction they are playing. On each jump ball situation or start of the following quarter the ball is given to the team indicated by the direction of the arrow. When the throw-in has occurred the arrow direction is reversed indicating that it is now the other teams turn to have the ball. If no arrow is available, the scorer must make note of possession and communicate this with the referees when required.

Mercy Rule

If a team leads by 20+ points, they must not apply pressure to the opposition until after the ball has crossed the half court line.

Rules

Other basketball game rules will be consistent with Under 12

Zone defences are primarily designed to protect the area near the basket. This essentially means that the offensive team will be forced to take lower percentage, perimeter shots.

